

TacticToe

Learning to Reason with HOL4 Tactics

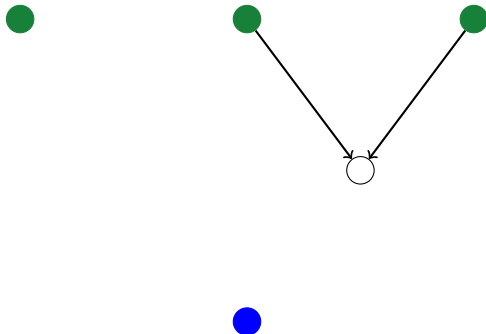
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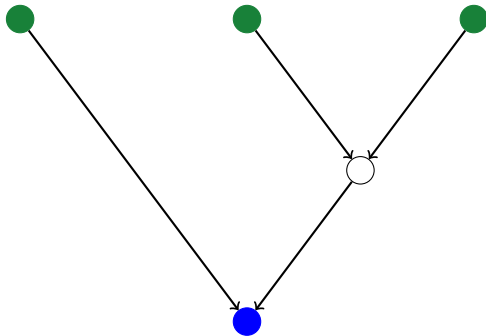
Reasoning with inference rules



Reasoning with inference rules



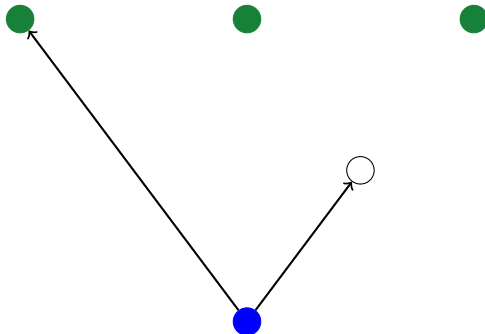
Reasoning with inference rules



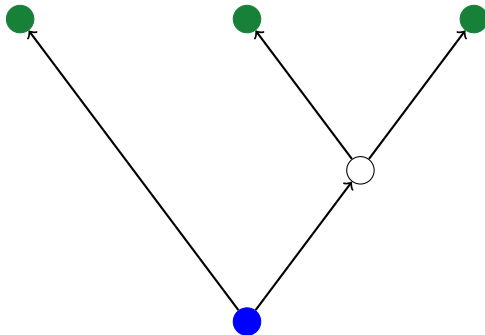
Reasoning with tactics



Reasoning with tactics



Reasoning with tactics



Common tactics

- ▶ REWRITE_TAC
- ▶ INDUCT_TAC
- ▶ METIS_TAC

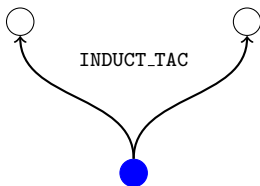
Composing tactics

THENL tactical composes the effect of tactics.



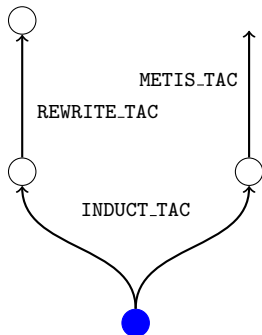
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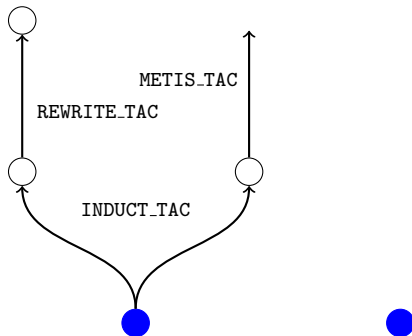
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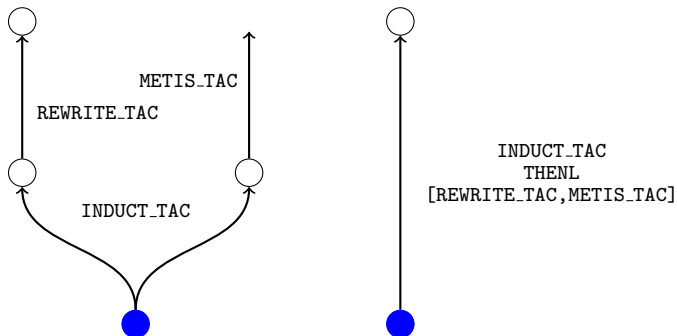
Composing tactics

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Composing tactics

THENL tactical composes the effect of tactics.



Tactic selection

Was the tactic successful **before** on **similar** goals?

Before: Recording tactics

- ▶ Globalizing:

- ▶ Local values

- ```
let val x = 5 in NTAC x INDUCT_TAC end
```

- ▶ Modules

- ```
Ho_rewrite, Rewrite
```

- ▶ Wrapping:

- ```
R INDUCT_TAC THENL [R REWRITE_TAC, R METIS_TAC]
```

- ▶ Database:

- ```
INDUCT_TAC    x + x >= x
```

- ```
INDUCT_TAC x * x >= x
```

- ```
REWRITE_TAC   1 + 1 = 2
```

Similarity

Features: constants, subterms, names of variables, ...

INDUCT_TAC [+,>=,...]

INDUCT_TAC [*,>=,...]

REWRITE_TAC [1,2,+,=,...]

Best predicted tactic for $2 \geq 1$?

How to search for a proof?

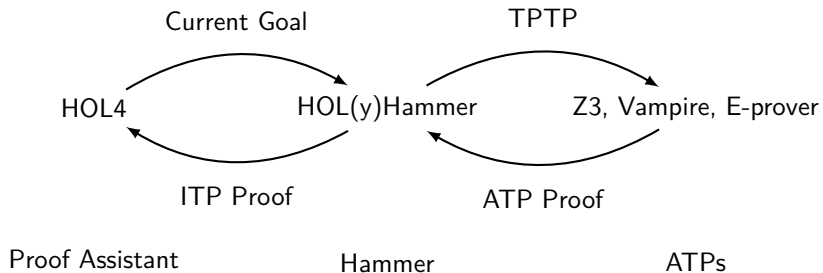
Depth first search:

- ▶ Start with the conjecture
- ▶ Apply best predicted tactic
- ▶ Repeat on the new goals

A*-search:

- ▶ Cost: length of the proofs needed to create the goal
- ▶ Heuristic: evaluation of the length of the remaining proof

HOL(y)Hammer



General results

ID		7902 theorems
TacticToe		29.73
TacticToe*	"little hammer"	39.42
HolyHammer	E knn 128 blistr	32.35

Results by theories

	arith	real	compl	meas
TacticToe	37.3	19.7	42.6	19.6
TacticToe*	60.1	46.1	63.7	22.1
HolyHammer	51.9	66.8	72.3	13.1

	proba	list	sort	f_map
TacTicToe	25.3	48.1	32.7	53.4
TacTicToe*	25.3	51.9	34.7	55.5
HolyHammer	25.3	23.3	16.4	18.1

Example in gcdTheory: GCD_ADD_L

$$\forall a b. \text{gcd } (a + b) a = \text{gcd } a b$$

Human proof: `PROVE_TAC [GCD_SYM,GCD_ADD_R]`

TacticToe proof:

`ARW_TAC`

`THEN MATCH_MP_TAC (SPECL [a, a + b] IS_GCD_UNIQUE)`

`THEN ARW [...] IS_GCD_MINUS_R`

`THEN PROVE_TAC [GCD_IS_GCD, IS_GCD_UNIQUE, IS_GCD_SYM]`

HolyHammer proof: `METIS_TAC [GCD_SYM,GCD_ADD_R]`

Example in listTheory: DROP_NIL

$$\forall ls\ n. (DROP\ n\ ls = []) \Leftrightarrow n \geq LENGTH\ ls$$

Human proof: Induct THEN SRW_TAC [] [] THEN DECIDE_TAC

TacticToe proof:

```
INDUCT_THEN list_INDUCT ASSUME_TAC  
THENL [SRW_TAC [] [], SRW_TAC [ARITH_ss] []]
```

Conclusion

TacticToe combines previous human proofs to solve new goals.

- ▶ Induction principle
- ▶ Simplification sets
- ▶ User-defined domain specific automation

The proofs produced are efficient HOL4 proof scripts.

Future works

- ▶ More **features** for goals:
 - ▶ Tactic arguments relation to the goal
 - ▶ Time to solve, number of tactics necessary
- ▶ Extending the **policy**: tactic argument selection
- ▶ Better **evaluation** of the difficulty of the goal