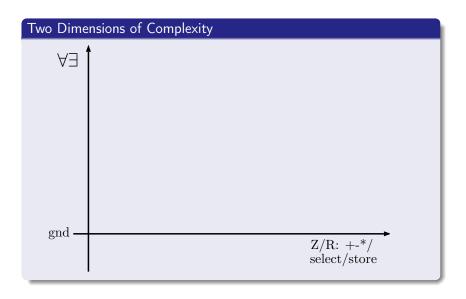
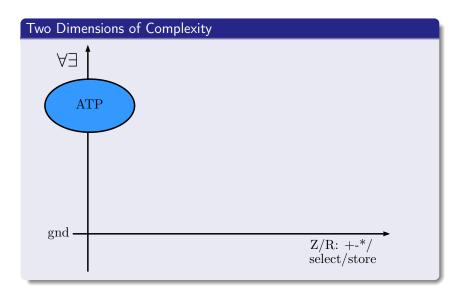
Recent Improvements of Theory Reasoning in Vampire

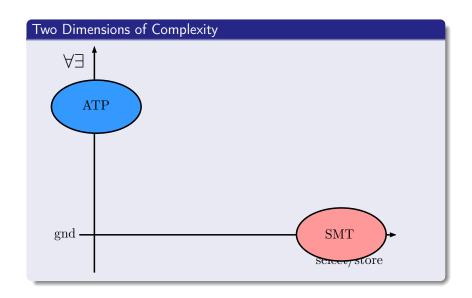
Giles Reger¹, Martin Suda², Andrei Voronkov^{3,4}

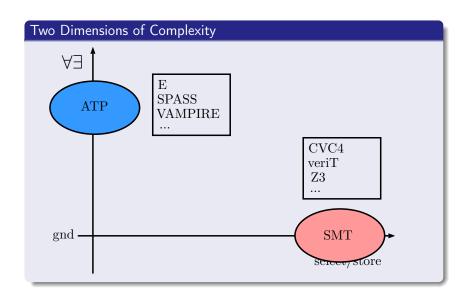
¹University of Manchester, Manchester, UK ²TU Wien, Vienna, Austria ³Chalmers University of Technology, Gothenburg, Sweden ⁴EasyChair

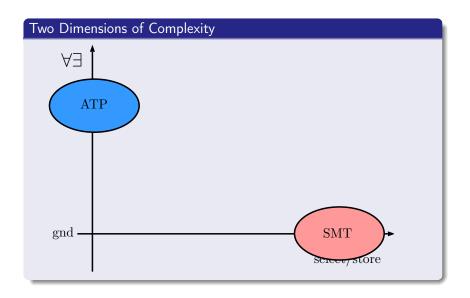
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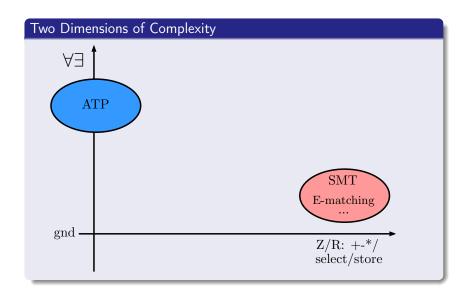


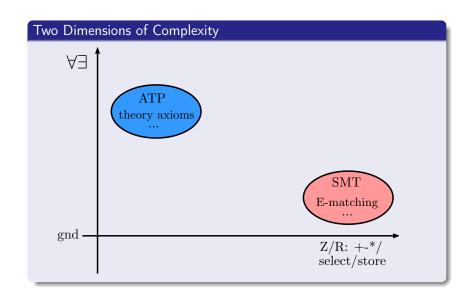


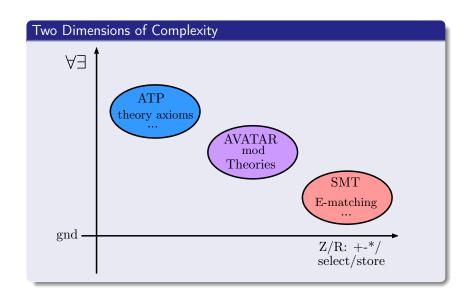


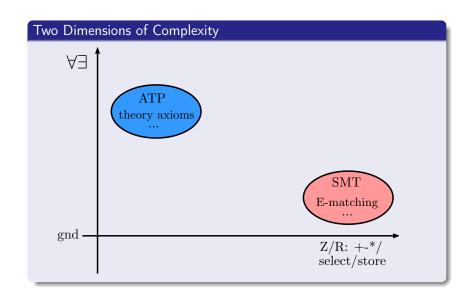












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Contribution 2: Unification with Abstraction

extension of unification that introduces theory constraints

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- a lazy approach to abstraction
- new constrains can be often "discharged" by 1.

Outline

- Short preliminaries
- 2 Theory instantiation
- 3 Abstraction through unification
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Main Arsenal for Theory reasoning in Vampire

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where L is a theory literal, t a non-theory term, and x fresh.

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$$5 < f(y) \lor p(y) \implies x \not\simeq f(y) \lor 5 < x \lor p(y)$$

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NB: abstraction can be "undone" by the equality factoring rule

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Theory instantiation by examples

Example

Consider the conjecture $(\exists x)(x+x\simeq 2)$ negated and clausified to

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.

It takes Vampire 15 seconds to solve using theory axioms deriving lemmas such as

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immediately resolve to

$$x * x \not\simeq 4 \lor 2 \simeq x$$

but this cannot be solved with axioms only in reasonable time.

Theory instantiation more formally

As an inference rule

$$\frac{C}{(D[x])\theta}$$
 Theorylist

where $A_{(P)}(C) = T[x] \to D[x]$ is a (partial) abstraction of C, and θ a subst. such that $T[x]\theta$ is valid in the underlying theory.

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- Abstract relevant literals
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When (not) to abstract

Example

Consider a unit clause p(1,5) abstracted as

$$(x \simeq 1 \land y \simeq 5) \rightarrow p(x, y).$$

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But we can obtain a "more general" instance

$$p(y + 1, y)$$

using equality resolution.

Selecting Pure Theory Literals

Example (some literals constrain less/more than others)

$$(x \not\simeq 0) \to p(x)$$

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Three options for thi:

- strong: Only select strong literals where a literal is strong if it is a negative equality or an interpreted literal
- overlap: Select all strong literals and additionally those theory literals whose variables overlap with a strong literal
- all: Select all non-trivial pure theory literals

Recall that we collect relevant pure theory literals L_1, \ldots, L_n to run an SMT solver on $T[\mathbf{x}] = \neg L_1 \wedge \ldots \wedge \neg L_n$

- the negation step involves Skolemization
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The following two clauses are satisfiable:

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Evaluation may fail:

- result out of Vampire's internal range
- result is a proper algebraic number

Theory Tautology Deletion

Recall we abstract C as $T[x] \to D[x]$. If the SMT solver shows that T[x] is unsatisfiable, we can remove C from the search space.

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Be careful about:

- the interaction with theory axiom support
- handling of division by zero

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Finally, Theory Instantiation could produce

$$p(7)$$
.

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- incompatible with theory axiom reasoning (theory part requires special treatment)
- inferences need to be protected from undoing abstraction (recall equality resolution)

Unification with constraints

Instead of full abstraction ...

- incorporate the abstraction process into unification
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Example (strive for generality)

Unifying a+b with c+d should produce $(\{\}, a+b=c+d)$ and not $(\{\}, a=c \land b=d)$.

Unification with constraints Algorithm part I

```
function mgu_{Abs}(s, t)
   if t is a variable and not occurs(t, s) then
       return (\{t \mapsto s\}, true)
   if s is a variable and not occurs(s, t) then
       return (\{s \mapsto t\}, true)
   if s and t have different top-level symbols then
       if canAbstract(s, t) then
           return (\{\}, s = t)
       return (\bot, \bot)
   if s and t are constants then
       return ({}, true)
```

Unification with constraints Algorithm part II

```
let s = f(s_1, \ldots, s_n) and t = f(t_1, \ldots, t_n) in
\theta = \{\} and \Gamma = true
for i = 1 to n do
     (\theta_i, \Gamma_i) = \text{mgu}_{Abs}((s_i\theta), (t_i\theta))
     if (\theta_i, \Gamma_i) = (\bot, \bot) or canAbstract(s, t) and \Gamma_i \neq true
then
          if canAbstract(s, t) then
                return (\{\}, s = t)
          return (\bot, \bot)
     \theta = \theta \circ \theta_i and \Gamma = \Gamma \wedge \Gamma_i
return (\theta, \Gamma)
```

When do we abstract?

Example (do not produce unsatisfiable constraints)

Allowing p(1) and p(2) to unify under the constraint that $1\simeq 2$ is not useful in any context.

canAbstract will always be false if the two terms are always non-equal in the underlying theory.

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For option to choose from:

- interpreted_only: only produce a constraint if the top-level symbol of both terms is a theory-symbol,
- one_side_interpreted: only produce a constraint if the top-level symbol of at least one term is a theory symbol,
- one_side_constant: as one_side_interpreted but if the other side is uninterpreted it must be a constant,
- all: allow all terms of theory sort to unify and produce constraints.

New inference rule: Resolution-wA

$$\frac{\underline{A}\vee C_1 \quad \underline{\neg A'}\vee C_2}{(\Gamma\to (C_1\vee C_2))\theta} \ ,$$

where $(\theta, \Gamma) = mgu_{Abs}(A, A')$ and A is not an equality literal.

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But Resolution-wA allows us to still derive

$$4 \not\simeq x + 3$$

and Theory Instantiation could derive the empty clause.

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Experiments

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For this experiment:

- 24 reasonable combinations of option values: fta, uwa, thi
- approx. 100 000 runs in total

Comparison of Three Options

fta	uwa	thi	solutions
on	off	all	252
on	off	overlap	265
on	off	strong	266
on	off	off	276
off	all	all	333
off	all	overlap	351
off	all	strong	354
off	one side interpreted	all	364
off	all	off	364
off	one side constant	all	374
off	interpreted only	all	379
off	one side interpreted	overlap	385
off	one side interpreted	strong	387
off	off	all	392
off	one side constant	strong	397
off	one side constant	overlap	401
off	interpreted only	overlap	407
off	one side interpreted	off	407
off	interpreted only	strong	409
off	one side constant	off	417
off	- off	overlap	428
off	interpreted only	off	430
off	off —	strong	431
off	off	off	450

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Problems newly solved thanks to thi and uwa:

- ALIA (arrays and linear integer arithmetic): 2
- AUFNIRA: 3
- LIA: 10
- LRA: 1
- UFLIA: 1
- UFNIA : 1

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Thank you for your attention!