

# Higher-Order Interpolation of Cosserat Beam Deformations

Andreas Muller, Tobias Marauli and Hubert Gattringer

EasyChair preprints are intended for rapid dissemination of research results and are integrated with the rest of EasyChair.

June 19, 2024

# **Higher-Order Interpolation of Cosserat Beam Deformations**

## Andreas Müller, Tobias Marauli, Hubert Gattringer

Institute of Robotics, Johannes Kepler University, Altenberger Str. 69, 4040 Linz, Austria a.mueller@jku.at

### Abstract

A Cosserat beam is a one-dimensional continuum whose deformation field is described by a curve in *SE*(3). Let  $\mathbf{C}(s) \in SE(3)$  denote the displacement of the cross section. The (left-invariant) strain field in body-fixed representation [1] is defined by the deformation measure  $\hat{\boldsymbol{\chi}} : [0, L] \rightarrow se(3)$  that satisfies the kinematic relation

$$\mathbf{C}' = \mathbf{C}\hat{\boldsymbol{\chi}}.\tag{1}$$

The (right-invariant) strain in spatial representation is defined by the deformation measure satisfying  $\mathbf{C}' = \hat{\boldsymbol{\chi}}^{s} \mathbf{C}$ . In [2, 3] this was called base-pole generalized curvature. Relation (1) allows reconstructing the beam deformation from the strain, and thus serves as kinematic reconstruction equation.

Geometrically exact beam formulations were introduced that are formulated on *SE* (3). A crucial element in such formulations is the interpolation of the spatial deformations of beam elements [4, 5]. This is also crucial in the area of soft robotics [6, 7, 8] where the forward and inverse kinematics problem must be solved for robotic manipulators that are made from highly flexible beam elements. In this context, the state of the art is to assume constant curvature and piecewise constant cross sections in quasistatic conditions. With these assumptions the deformation of a segment with length *L* is interpolated as  $\mathbf{C}(s) = \exp(\frac{s}{L}\hat{\mathbf{X}}_0)$ , with  $\hat{\mathbf{X}}_0 = \log(\mathbf{C}_0^{-1}\mathbf{C}_L)$ , with  $\mathbf{C}_0 = \mathbf{C}(0)$ ,  $\mathbf{C}_L = \mathbf{C}(L)$ . This expression is known as Spherical Linear Interpolation (SLERP) [9], when the beam kinematics is modeled in  $SO(3) \times \mathbb{R}^3$ , and as Screw Linear Interpolation (ScLERP) [10], when kinematics is (correctly) modeled on SE(3). The linear interpolation is not sufficient, in particular for large deformation of long slender beams.

In this paper a cubic and quartic interpolation scheme is presented. The interpolation respects initial and terminal values of the body-fixed strain measure. These 3rd/4th-order interpolation scheme allows exactly reconstructing the displacement of a beam (with constant cross section or cross linearly changing cross sections) subjected to a general wrench applied at the beam. The displacement is represented as  $\mathbf{C}(\bar{s}) = \mathbf{C}_0 \exp \hat{\mathbf{X}}^{[k]}(\bar{s})$ , where  $\hat{\mathbf{X}}^{[k]}(\bar{s})$  is the *k*th-order approximation. Assuming  $\mathbf{X}(0) = \mathbf{0}$ , the 3rd-order approximation is

$$\mathbf{X}^{[3]}(\bar{s}) = \left(3\bar{s}^2 - 2\bar{s}^3\right)\mathbf{X}_L + \bar{s}\left(1 - \bar{s}\right)^2 \bar{\mathbf{\chi}}_0 + \bar{s}^2\left(\bar{s} - 1\right) \mathbf{dexp}_{-\hat{\mathbf{X}}_L}^{-1} \bar{\mathbf{\chi}}_L$$
(2)

where  $\mathbf{X}_L = \log (\mathbf{C}_0^{-1} \mathbf{C}_L)$ , and  $\bar{\boldsymbol{\chi}}_0 = \bar{\boldsymbol{\chi}}(0)$ ,  $\bar{\boldsymbol{\chi}}_L = \bar{\boldsymbol{\chi}}(L)$ , with  $\bar{\boldsymbol{\chi}} = L\boldsymbol{\chi}$ , and  $\bar{s} = s/L$ . The 4th-order approximation additionally allows prescribing  $\bar{\boldsymbol{\chi}}'$  at the beam boundaries. An additional expression is available for the case where  $\mathbf{X}(0) \neq \mathbf{0}$  or  $\mathbf{X}(L) \neq \mathbf{0}$ . The latter is important for loaded beams. The presented equations are derived by higher-order approximation of the Magnus expansion of the (local) kinematic reconstruction equation  $\boldsymbol{\chi} = \mathbf{dexp}_{-\hat{\mathbf{\chi}}} \mathbf{X}'$  [11].

It is shown that this parameterization is singularity free, and applicable for singularity avoiding handling of slender semi-deformable objects (SDLO), i.e. deformable element including rigid parts as connectors.

#### Acknowledgement

This work was supported by the Austrian Science Fund (FWF) [I 4452-N] and by the LCM-K2 Center within the framework of the Austrian COMET-K2 program.

#### References

- V. Sonneville, A. Cardona, and O. Brüls, "Geometrically exact beam finite element formulated on the special Euclidean group SE(3)," *Computer Methods in Applied Mechanics and Engineering*, vol. 268, pp. 451–474, 2014.
- [2] M. Borri and C. Bottasso, "An intrinsic beam model based on a helicoidal approximation—Part I: Formulation," *International Journal for Numerical Methods in Engineering*, vol. 37, no. 13, pp. 2267–2289, 1994.

- [3] —, "An intrinsic beam model based on a helicoidal approximation—Part II: Linearization and finite element implementation," *International journal for numerical methods in engineering*, vol. 37, no. 13, pp. 2291–2309, 1994.
- [4] S. Han and O. A. Bauchau, "On the global interpolation of motion," *Computer Methods in Applied Mechanics and Engineering*, vol. 337, pp. 352–386, 2018.
- [5] J. Tomec and G. Jelenić, "Momentum and near-energy conserving/decaying time integrator for beams with higher-order interpolation on SE(3)," *Computer Methods in Applied Mechanics and Engineering*, vol. 419, p. 116665, 2024.
- [6] S. Grazioso, G. Di Gironimo, and B. Siciliano, "A geometrically exact model for soft continuum robots: The finite element deformation space formulation," *Soft robotics*, vol. 6, no. 6, pp. 790–811, 2019.
- [7] S. Briot and F. Boyer, "A geometrically exact assumed strain modes approach for the geometricoand kinemato-static modelings of continuum parallel robots," *IEEE Transactions on Robotics*, vol. 39, no. 2, pp. 1527–1543, 2022.
- [8] J. Zhang, Q. Fang, P. Xiang, D. Sun, Y. Xue, R. Jin, K. Qiu, R. Xiong, Y. Wang, and H. Lu, "A survey on design, actuation, modeling, and control of continuum robot," *Cyborg and Bionic Systems*, 2022.
- [9] K. Shoemake, "Animating rotation with quaternion curves," in *Proceedings of the 12th annual conference on Computer graphics and interactive techniques*, 1985, pp. 245–254.
- [10] L. Kavan, S. Collins, C. O'Sullivan, and J. Zara, "Dual quaternions for rigid transformation blending," *Trinity College Dublin*, vol. 5, 2006.
- [11] A. Müller, "Approximation of finite rigid body motions from velocity fields," ZAMM-Journal of Applied Mathematics and Mechanics/Zeitschrift für Angewandte Mathematik und Mechanik: Applied Mathematics and Mechanics, vol. 90, no. 6, pp. 514–521, 2010.