# International Workshop on Advanced E-Learning 2019 (AEL 2019)

In conjunction with the 12th International Conference on Ubi-media Computing (U-Media'2019)



#### **Honorary Co-Chairs**

Kuo-Chin Fan, National Central University, Taiwan Jianjun Gu, Nanjing Normal University, China Yi Li, Nanjing Normal University, China Timothy Shih, National Central University, Taiwan Shavkat Sharipov, Tashkent State Pedagogical University, Uzbekistan Ganisher Rakhimov, Uzbekistan World Languages University,

Uzbekistan

### **Conference Co- Chairs**

Conference Co- Chairs Wu-Yuin Hwang, National Central University, Taiwan Herman Dwi Surjono, Yogyakarta State University, Indonesia Shu-Sheng Shen, Nanjing Normal University, China George Ghinea, Brunel University, London, UK Mirzaali Fayziev, Samarkand State University, Uzbekistan Gu Xiaoqing, East China Normal University, China Liu Qingtang Central China Normal University, China Liu Qingtang, Central China Normal University, China

**Program Co-Chairs** Nurkhamid, Yogyakarta State University, Indonesia Rustam Shadiev, Nanjing Normal University, China Jun-Ming Su, National University of Tainan , Taiwan

#### **Publicity Co-Chairs**

Hui-Huang Hsu, Tamkang University, Taiwan Laxmisha Rai, Shandong University of Science and Technology, China Somchoke Ruengittinun, Kasetsart University, Thailand

Chaknarin Kongcharoen, Kasetsart University, Sakon

Nakhon Campus, Thailand Tosh Yamamoto, Kansai University, Japan

Local Arrangement Co-Chairs Yung-Hui Chen, LungHwa University of Sci. and Tech., Taiwan Hercy N.H. Cheng, Central China Normal University, China

#### **Publication Co-Chairs**

Chun-Hsiung Tseng, Yuan Ze University, Taiwan Kaushal Kumar Bhagat, Beijing Normal University, China Wanwisa Vanessa W., North Eastern University, Thailand

#### Web Chairs

Muhammad Irfan Luthfi, National Central University, Taiwan Rio Nurtantyana, National Central University, Taiwan Chalothon Chootong, Kasetsart University, S Sriracha, Thailand

## The 2019 International Workshop on Advanced E-Learning (AEL'2019) will be co-located with the 12th International Conference on Ubi-media Computing (U-Media'2019). AEL'2019 is an international major forum for researchers and practitioners in various disciplines to share and exchange experiences in the emerging research area of advanced E-learning.

The main theme of AEL'2019 is "Active Learning with Advanced Educational Technologies". Active learning refers to a form of learning in which instruction aims to involve students in the learning process more directly than in other methods. That is, active learning is when students are actively involved in the learning process. Modern educational technologies can be useful for implementing better active learning. Technologies can help students better interact and engage with the material.

AEL'2019 will cover various aspects of pedagogical principles, designs, ergonomics and technological issues related the main theme. The workshop of this year will focus on advanced E-learning that facilitates active learning in authentic learning environments or ecosystems with wearable devices, IOT, cloud service, deep learning or other advanced pedagogical and technological tools. Therefore, AEL'2019 encourages experts to develop novel and imaginative ideas to explore and meet the needs of these above-mentioned rapidly expanding and exciting fields of research.

The proceedings will be published by IEEE and best papers will be recommended for publication in special issues of leading international journals. To this end, topics of interests include but not limit to the following:

Educational technology enhanced active learning Educational theory of active learning Active learning technology

Design and development for active learning

Active contextual and ubiquitous learning

Active social learning technology/service Active MOOCs & Flipped classroom

Active virtual /augmented reality in education

Active learning with Big data

Active Authentic learning theory and design Pedagogy for active interaction design Active Knowledge Management/Creation Active and creative design

Active learning design and strategy Active learning environments Active cloud based technologies Collaboration for active learning/interaction **Robots for active learning/interaction** Active Simulation/Animation and computer vision Sensor technology for learning/interactio Active smart learning environments **Active learning analytics** Active game-based learning

Pedagogical models for active collaboration Active Agricultural Education and Extension Active learning theories and approaches

# **IMPORTANT DATES** Paper Submission: March 15, 2019 Final Manuscript Due: May 31, 2019

Author Notification: May 10, 2019 Early Registration Due: June 15, 2019

#### MANUSCRIPT FORMAT

Do not exceed 6 single-space double column, 8.5 x 11-inch pages (including figures, tables and references) in 11 point Times New Roman or similar font. Number each page. Include an abstract, five to ten keywords, and the corresponding author's e-mail address. Submissions should represent original, substantive research results. We will not accept any paper which, at the time of submission, is under review for or has already been published (or accepted) for publication in another conference or journal.

### SUBMISSION DETAILS

Submitted papers will be carefully evaluated based on originality, significance, technical soundness, and clarity of exposition. All papers will be refereed by at least two members of the program committee. All submitted papers MUST be formatted according to the author guidelines provided by IEEE Computer Society Press which can be found at Manuscript Template web page. It must be no longer than 6 pages and no less than 3 pages in length. Authors should submit their manuscripts in PDF format to AEL2019 through https://easychair.org/conferences/?conf=ael20190 by logging in with their EasyChair username and password (non-members may sign up for an account) and clicking on "New Submission". If authors have any queries on submissions, please contact AEL 2019 Co-Chair e-mail (ael2019@outlook.com).